# NEC LCD Technologies, Ltd.

# TFT COLOR LCD MODULE

NL10276BC13-01C

17cm (6.5 Type)
XGA
LVDS interface (1port)



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#### INTRODUCTION

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Examples: Computers, office automation equipment, communications equipment, test and measurement equipment, audio and visual equipment, home electronic appliances, machine tools, personal electronic equipment, industrial robots, etc.

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Examples: Control systems for transportation equipment (automobiles, trains, ships, etc.), traffic control systems, anti-disaster systems, anti-crime systems, medical equipment not specifically designed for life support, safety equipment, etc.

The **Specific** quality grade applies to the products developed, designed and manufactured in accordance with the standards or quality assurance program designated by a customer who requires an extremely higher level of reliability and quality for such products.

Examples: Military systems, aircraft control equipment, aerospace equipment, nuclear reactor control systems, medical equipment/devices/systems for life support, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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#### 1. OUTLINE

#### 1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL10276BC13-01C is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

#### 1.2 APPLICATION

• For industrial use

#### 1.3 FEATURES

- Adoption of ST-NLT (Super-Transmissive Natural Light TFT)
- High resolution
- High luminance
- High contrast
- Wide viewing angle
- Low reflection
- LVDS interface
- Reversible-scan direction
- Selectable 8bit or 6bit digital signals for data of RGB
- LED backlight type
- Replaceable LED holder for backlight
- Acquisition product for UL60950-1/CSA C22.2 No.60950-1-03 (File number: E170632)
- Compliance with the European RoHS directive (2002/95/EC)





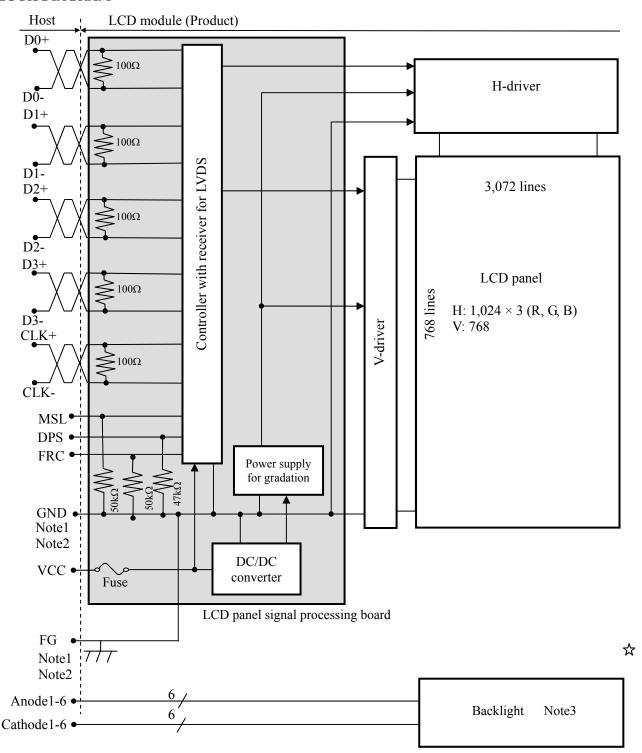
## 2. GENERAL SPECIFICATIONS

Display area	132.096 (H) × 99.072 (V) mm
Diagonal size of display	17cm (6.5 inches)
Drive system	a-Si TFT active matrix
Display color	16,777,216 colors (At 8-bit input, FRC terminal= High) 262,144 colors (At 6-bit input, FRC terminal= Low or Open)
Pixel	1,024 (H) × 768 (V) pixels
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe
Dot pitch	$0.043 \text{ (H)} \times 0.129 \text{ (V)} \text{ mm}$
Pixel pitch	$0.129 \text{ (H)} \times 0.129 \text{ (V)} \text{ mm}$
Module size	$153.0 \text{ (W)} \times 118.0 \text{ (H)} \times 9.0 \text{ (D)} \text{ mm (typ.)}$
Weight	170 g (typ.)
Contrast ratio	500:1 (typ.)
Viewing angle	<ul> <li>At the contrast ratio ≥10:1</li> <li>Horizontal: Right side 80° (typ.), Left side 80° (typ.)</li> <li>Vertical: Up side 80° (typ.), Down side 60° (typ.)</li> </ul>
Designed viewing direction	<ul> <li>At DPS= Low or Open: Normal scan</li> <li>Viewing direction without image reversal: up side (12 o'clock)</li> <li>Viewing direction with contrast peak: down side (6 o'clock)</li> <li>Viewing angle with optimum grayscale (γ=2.2): normal axis (perpendicular)</li> </ul>
Polarizer surface	Clear + Antireflection (AR)
Polarizer pencil-hardness	2H (min.) [by JIS K5400]
Color gamut	At LCD panel center 36 % (typ.) [against NTSC color space]
Response time	$Ton + Toff (10\% \longleftrightarrow 90\%)$ 25 ms (typ.)
Luminance	$At IL=15mA$ $650 \text{ cd/m}^2 \text{ (typ.)}$
Signal system	LVDS 1port (Receiver: THC63LVDF84B, THine Electronics Inc. or equivalent) 8bit/6bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)
Power supply voltage	LCD panel signal processing board: 3.3V
Backlight	LED backlight type:  Replaceable part  LED holder set: Type No. 65LHS13
Power consumption	At IL=15mA, Checkered flag pattern 3.9 W (typ.)





#### 3. BLOCK DIAGRAM



Note1: Relations between GND (Signal ground), FG (Frame ground) in the LCD module are as follows.

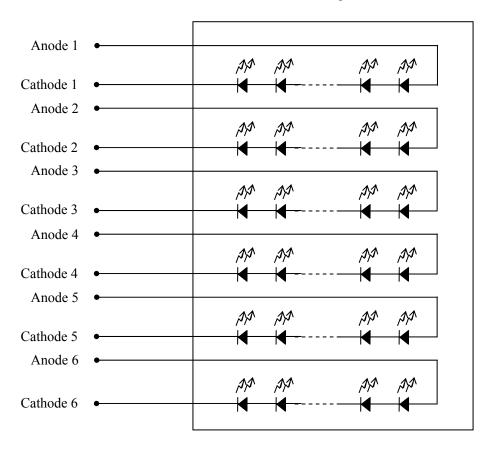
GND - FG

Connected

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that these grounds are connected together in customer equipment.

Note3: Backlight in detail

## Backlight



## 4. DETAILED SPECIFICATIONS

## 4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification	Unit	
Module size	$153.0 \pm 0.5 \text{ (W)} \times 118.0 \pm 0.5 \text{ (H)} \times 9.0 \pm 0.5 \text{ (D)}$	Note1	mm
Display area	132.096 (H) × 99.072 (V)	Note1	mm
Weight	170 (typ.), 190 (max.)		g

Note1: See "7. OUTLINE DRAWINGS".

## 4.2 ABSOLUTE MAXIMUM RATINGS

	Parameter		Symbol	Rating	Unit	Remarks	
Power supply voltage	LCD panel signal processing board		VCC	-0.3 to +4.0	V		
Input voltage	_	lay signals Note1	VD		V	-	
for signals		tion signal Note2	VF	-0.3 to VCC+0.3	v		
Incident light intensity			II	150,000	lx	Note3	
Power dissipation			PD	1.1	W	per one circuit	
Backlight	Forward current		IL	Note4	mA	per one circuit	
	Pulse forward o	current	IFP	Note5	mA	per one circuit	
	Storage tempera	ture	Tst	-30 to +80	°C	-	
Operating to	amparatura	Front surface	TopF	-20 to +70	°C	Note6	
Operating to	emperature	Rear surface	TopR	-20 to +70	°C	Note7	
				≤ 95	%	Ta ≤ 40°C	
	Relative humidity		RH	≤ 85	%	40°C <ta≤ 50°c<="" td=""></ta≤>	
Note8			KII	≤ 55	%	50°C <ta≤ 60°c<="" td=""></ta≤>	
			≤ 36	%	60°C <ta≤ 70°c<="" td=""></ta≤>		
	Absolute humic Note8	АН	≤ 70 Note9	g/m <sup>3</sup>	Ta> 70°C		

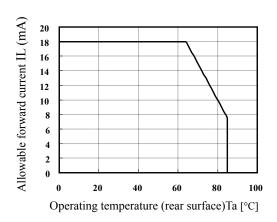
Note1: Display signals are D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-.

Note2: Function signal 1 is DPS, FRC, MSL.

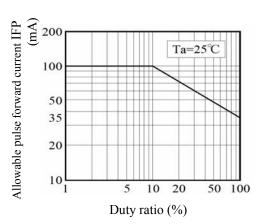
Note3: If the product surface (polarizer) is exposed to an ultraviolet ray, the polarizer may discolor (Surface treatment may be damaged.). Use a filter to protect the polarizer from the ultraviolet ray.

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Note4: Forward current



Note5: Pulse forward current



Note6: Measured at center of LCD panel surface (including self-heat)

Note7: Measured at center of LCD module's rear shield surface (including self-heat)

Note8: No condensation

Note9: Water amount at  $Ta = 70^{\circ}C$  and RH = 36%

## 4.3 ELECTRICAL CHARACTERISTICS

## 4.3.1 LCD panel signal processing board

 $(Ta = 25^{\circ}C)$ 

Parameter		Symbol	min.	typ.	max.	Unit	Remarks	
Power supply voltage		VCC	3.0	3.3	3.6	V	-	
Power supply current		ICC	-	410 Note1	660 Note2	mA	at VCC = 3.3V	
Permissible ripple voltage		VRP	-	-	100	mVp-p	for VCC	
Differential input threshold	High	VTH	-	-	+100	mV	at VCM=1.2V	
voltage for LVDS receiver	Low	VTL	-100	-	-	mV	Note3	
Terminating resistance		RT	-	100	-	Ω	-	
Input voltage for	High	VFH	0.7VCC	-	VCC	V	CMOS lavel	
DPS, FRC and MSL signals	Low	VFL	0	-	0.3VCC	V	CMOS level	
Input current for FRC and	High	IFH	-	-	300	μΑ		
MSL signal	Low	IFL	-300	-	-	μΑ	-	

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

## 4.3.2 Backlight

(Ta= 25°C, Note1)

Parameter	Symbol	min.	typ.	max.	Unit	Remarks
Forward current	IL	-	15	18	mA	Note3
Forward Voltage	VL	-	27.9	31.5	V	at IL=15mA

Note1: Please drive with constant current.

Note2: The Luminance uniformity may be changed depending on the current variation between 6 circuits. It is recommended that the current value difference between each circuit is less than 5%.

Note3: See "4.2 ABSOLUTE MAXIMUM RATINGS Note4".

## 4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power sup	ply voltage	Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3V	≤ 100	mVp-p

Note1: The permissible ripple voltage includes spike noise.

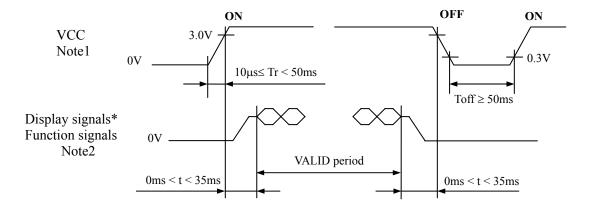
## 4.3.4 Fuse

Parameter			Fuse	Rating	Fusing current	Remarks	
			Supplier	Katilig	rusing current	Kemarks	
	VCC	ECC16162AB	KAMAYA ELECTRIC	1.6A	3.2A	Note1	
	VCC FCC16162AB	CO., LTD.	32V	3.2A	note1		

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

## 4.4 POWER SUPPLY VOLTAGE SEQUENCE

## 4.4.1 LCD panel signal processing board



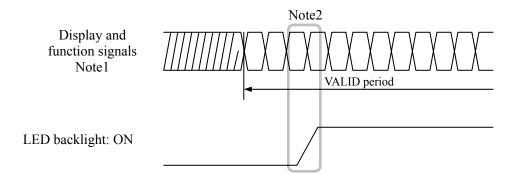
\* These signals should be measured at the terminal of  $100\Omega$  resistance.

Note1: In terms of voltage variation (voltage drop) while VCC rising edge is below 3.0V, a protection circuit may work, and then this product may not work.

Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-) and function signals (DPS, FRC and MSL) must be Low or High-impedance, exclude the VALID period (See above sequence diagram), in order to avoid that internal circuits is damaged.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If customer stops the display and function signals, they should be cut VCC.

## 4.4.2 LED lighting circuit



Note1: These are the display and function signals for LCD panel signal processing board.

Note2: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

## 4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

## 4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): FI-SE20P-HFE (Japan Aviation Electronics Industry Limited (JAE))
Adaptable plug: FI-S20S (Japan Aviation Electronics Industry Limited (JAE))

	daptable	piug. 1		on Electronics maust		L))
Pin	Symbol	Signal	Input data	Input data	Remarks	
No.	,	·	MAP A	MAP B	signal: 6bit	TOTALING
2	D3+ or GND D3- or	Pixel data or Ground Pixel data or	R0-R1,G0-G1,B0-B1	R6-R7,G6-G7,B6-B7	Ground	Note1, Note3, Note4
	GND	Ground				
3	DPS	Selection of scan direction		gh : Reverse scan w or Open : Normal scar	1	Note2
4	FRC	Selection of the number of colors	Hi	gh	Low or Open	Note1 Note5
5	GND	Ground		Ground		Note4
6	CLK+	Pixel clock		Pixel clock		Note3
7	CLK-	Pixel Clock		Notes		
8	GND	Ground		Note4		
9	D2+	P. 114	D4 D7 DE	N.4.2		
10	D2-	Pixel data	B4-B7,DE B2-B5,DE			Note3
11	GND	Ground		Ground		Note4
12	D1+	Pixel data	G3-G7,B2-B3	C1 C5 D0	D1	Note3
13	D1-	rixei data	G3-G7,B2-B3	G1-G5,B0	-D1	Notes
14	GND	Ground		Ground		Note4
15	D0+	Pixel data	D2 D7 C2	R0-R5,G	20	Note3
16	D0-	r ixel data	R2-R7,G2	KU-K3,C	IU	notes
17	GND	Ground	Ground			Note4
18	MSL	Selection of LVDS input map	Low	High	Low	Note5
19	VCC	Power supply	Power supply Power supply			Note4
20	VCC	1 ower suppry	rowei	Note4		

Note1: See "4.6 DISPLAY COLORS AND INPUT DATA SIGNALS".

Note2: See "4.8 SCANNING DIRECTIONS".

Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: All GND and VCC terminals should be used without any non-connected lines.

Note5: See "4.5.4 Connection between receiver and transmitter for LVDS".

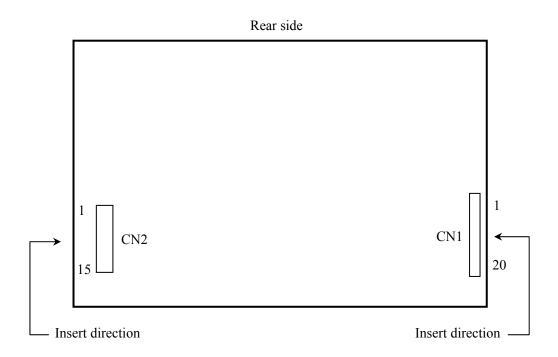
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## 4.5.2 Backlight lamp

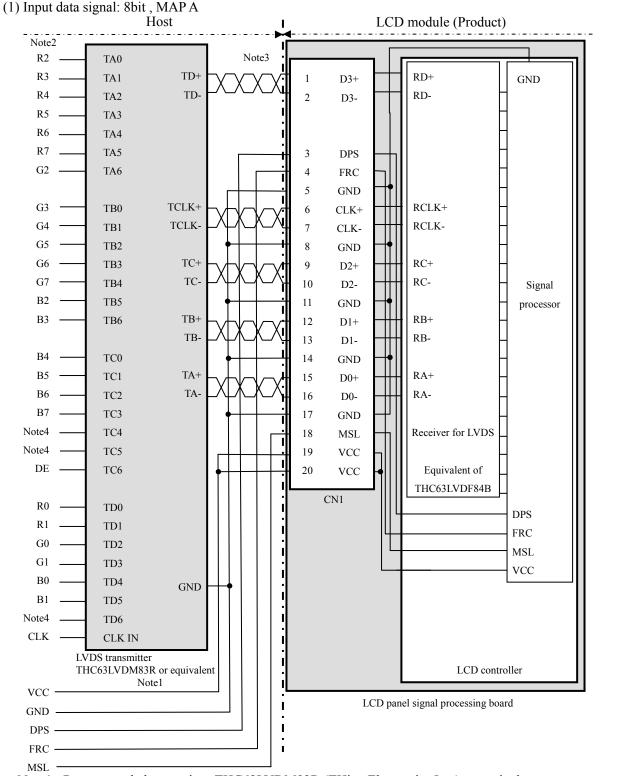
CN2 plug (LCD module side): DF14A-15P-1.25H (Hirose Electric Co., Ltd.(HRS))
Adaptable socket: DF14-15S-1.25C (Hirose Electric Co., Ltd.(HRS))

1 Tutti p tuto 1 C So		B11: 100 1: <b>2</b> 00 (1111000 E1001110	
Pin No.	Symbol	Signal	Remarks
1	A1	Anodel	-
2	K1	Cathode1	-
3	A2	Anode2	-
4	K2	Cathode2	-
5	A3	Anode3	-
6	K3	Cathode3	-
7	A4	Anode4	-
8	K4	Cathode4	-
9	A5	Anode5	-
10	K5	Cathode5	-
11	A6	Anode6	-
12	K6	Cathode6	-
13	N. C.	-	Keep this pin Open.
14	N. C.	-	Keep this pin Open.
15	N. C.	-	Keep this pin Open.

## 4.5.3 Positions of plug and socket



#### 4.5.4 Connection between receiver and transmitter for LVDS



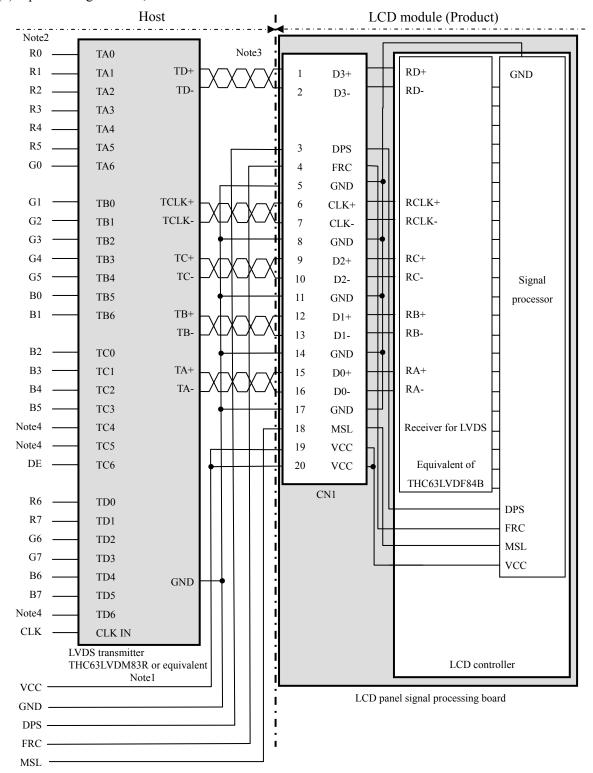
Note1: Recommended transmitter THC63LVDM83R (THine Electronics Inc.) or equivalent

Note2: LSB (Least Significant Bit) - R0, G0, B0 MSB (Most Significant Bit) - R7, G7, B7

Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: Input signals to TC4,TC5 and TD6 are not used inside the product, but do not keep TC4,TC5 and TD6 open to avoid noise problem.

## (2) Input data signal: 8bit, MAP B

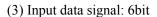


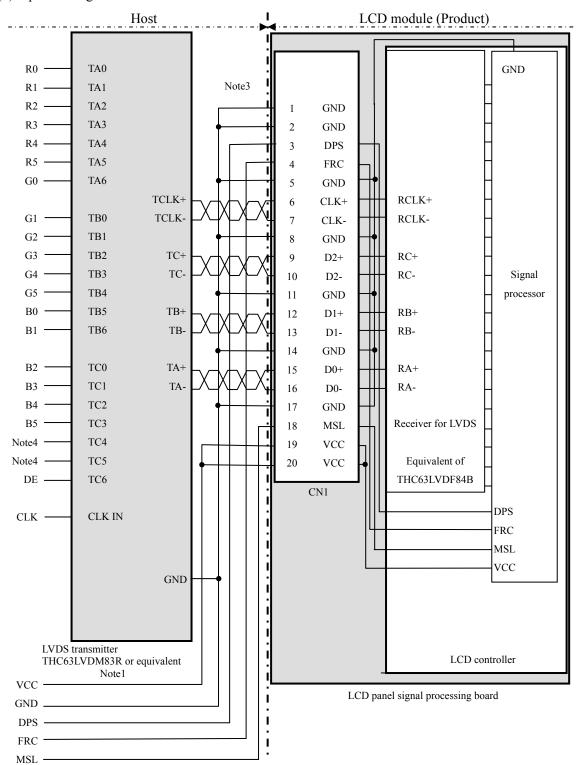
Note1: Recommended transmitter THC63LVDM83R (THine Electronics Inc.) or equivalent

Note2: LSB (Least Significant Bit) - R0, G0, B0 MSB (Most Significant Bit) - R7, G7, B7

Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: Input signals to TC4,TC5 and TD6 are not used inside the product, but do not keep TC4,TC5 and TD6 open to avoid noise problem.





Note1: Recommended transmitter THC63LVDM83R (THine Electronics Inc.) or equivalent

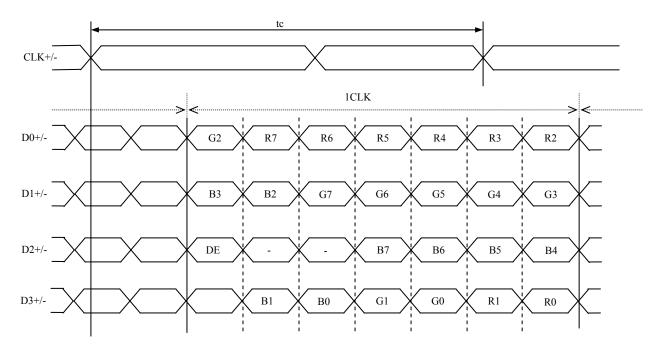
Note2: LSB (Least Significant Bit) – R0, G0, B0 MSB (Most Significant Bit) – R5, G5, B5

Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

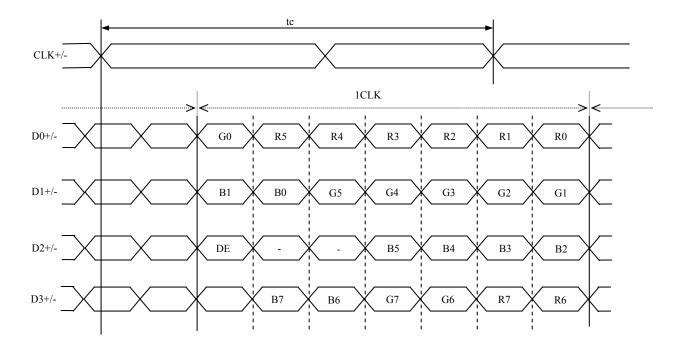
Note4: Input signals to TC4 and TC5 are not used inside the product, but do not keep TC4 and TC5 open to avoid noise problem.

## 4.5.5 Input data mapping

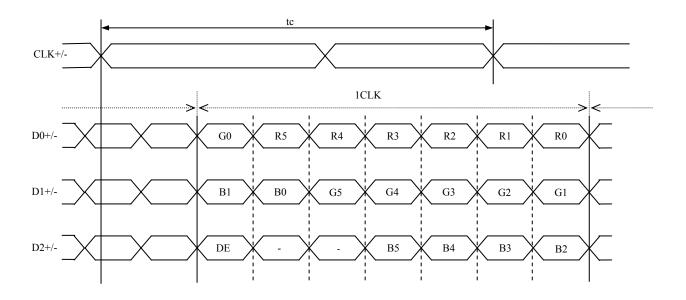
## (1) Input data signal: 8bit, MAPA



## (2) Input data signal: 8bit, MAP B



## (3) Input data signal: 6bit



## 4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

## 4.6.1 Combinations between input data signals, FRC signal and MSL signal

This product can display in equivalent to 16,777,216 colors in 256 gray scales and 262,144 colors in 64 gray scales by combination between input data signals and FRC signal. See following table.

Combination	Input data signals	Input Data mapping	CN1- Pin No.1 and 2	FRC terminal	MSL terminal	Display colors	Remarks
1	8 bit	Map A	D3+/-	High	Low	16,777,216	Note1
2	8 bit	Мар В	D3+/-	High	High	16,777,216	Note1
3	6 bit	-	GND	Low or open	Low	262,144	Note2

Note1: See "4.6.2 16,777,216 colors". Note2: See "4.6.3 262,144 colors".

4.6.2 16,777,216 colors

This product can display equivalent of 16,777,216 colors in 256 gray scales by combination ①. (See "4.6.1 Combinations between input data signals and FRC signal".)

Also the relation between display colors and input data signals is as the following table.

Display	colors									a sig	nal (	(0: I	Low	leve	el, 1	: Hiş	gh le	evel)							
Display	COIOIS	R7	R6	R5	R4	R3	R2	R1	R0	G7	' G6	G5	G4	G3	G2	G1	G0	В7	B6	B5	B4	В3	B2	B1	B0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
lors	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Basic Colors	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
sic	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
Ba	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ပ		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
scal	dark	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ay s	$\uparrow$				:									:								:			
Red gray scale	$\downarrow$				:									:								:			
Rec	bright	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
scs	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
ray	<b>↑</b>				:									:								:			
Green gray scale	$\downarrow$				:									:								:			
ìrec	bright	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<u>e</u>		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
sca	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Blue gray scale	$\uparrow$				:									:								:			
e gī	$\downarrow$				:									:								:			
Blu	bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

4.6.3 262,144 colors

This product can display equivalent of 262,144 colors in 64 gray scales by combination ②. (See "4.6.1 Combinations between input data signals and FRC signal".)

Also the relation between display colors and input data signals is as the following table.

Display	, colors												Iigh le						
Dispiay	(01013	R 5	R4	R3	R 2	R 1	R 0	G5	G4	G3	G2	G1	G0	B 5	B4	В3	В2	B 1	B0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
ors	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Basic colors	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
ısic	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
Ba	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
o.		0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
scal	dark	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
ay :	<b>↑</b>			:	:						:						:		
Red gray scale	$\downarrow$			:	:						:						:		
Rec	bright	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale		0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
' sc	dark	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
gray	<b>↑</b>			:	:			:					:						
Green gray scale	$\downarrow$				:						:						:		
Gre	bright	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
	0	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
lle		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
scs	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Blue gray scale	$\uparrow \\ \downarrow$				:						:						:		
ne §	· ·	0	0	0	. 0	0	0	0	0	0	. 0	0	0	1	1	1	1	0	1
Bl	bright	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
	Diuc	Ü	•			•		V	-							-	-		•

## 4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.8 SCANNING DIRECTIONS".).

	C (0,	0) B					
ď	C(0,0)	C( 1, 0)	• • •	C( X, 0)	• • •	C(1022, 0)	C(1023, 0)
ŀ	C(0, 0)	C( 1, 0)	• • •	C( X, 0)	• • •	C(1022, 0)	C(1023, 0)
F	•	•	•	•	•	•	•
	•	•	• • •	•	• • •	•	• • •
	•	•	•	•	•	•	•
	C( 0, Y)	C( 1, Y)	• • •	C( X, Y)	• • •	C(1022, Y)	C(1023, Y)
	•	•	•	•	•	•	•
	•	•	• • •	•	• • •	•	•
	•	•	•	•	•	•	•
	C(0, 766)	C( 1, 766)	• • •	C( X, 766)	• • •	C(1022, 766)	C(1023, 766)
	C( 0, 767)	C( 1, 767)	• • •	C( X, 767)	• • •	C(1022, 767)	C(1023, 767)

## 4.8 SCANNING DIRECTIONS

The following figures are seen from a front view. Also the arrow shows the direction of scan.

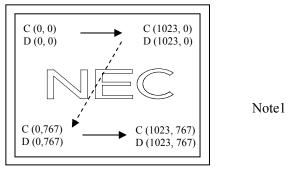


Figure 1. Normal scan (DPS: Low or Open)

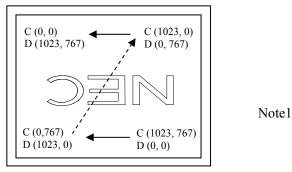


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of C(X, Y) and D(X, Y)

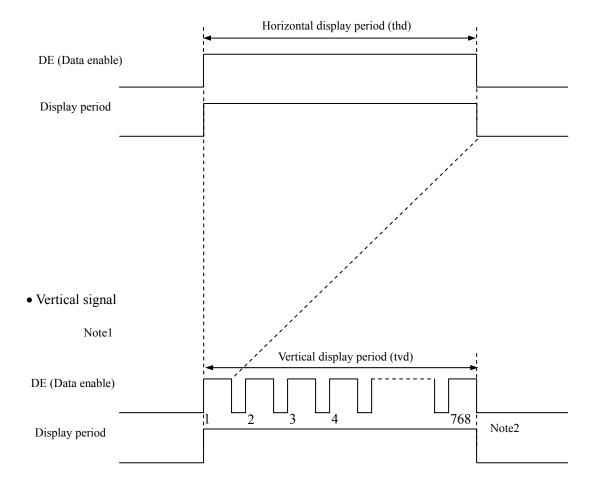
C (X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".) D (X, Y): The data number of input signal for LCD panel signal processing board

## 4.9 INPUT SIGNAL TIMINGS

## 4.9.1 Outline of input signal timings

## • Horizontal signal

Note1



Note1: This diagram indicates virtual signal for set up to timing.

Note2: See "4.9.3 Input signal timing chart" for numeration of pulse.

# 4.9.2 Timing characteristics

(Note1, Note2, Note3)

	Paramete	r	Symbol	min.	typ.	max.	Unit	Remarks		
	Free	1/tc	60.0	65.0	68.0	MHz	15.385 ns (typ.)			
CLK	I	-				1				
	Rise tim	-		-		ns	-			
	CLK-DATA	Setup time	-				ns			
DATA	CLK-DAIA	Hold time	-		-		ns	-		
	Rise tim	-				ns				
		Cycle	th	19.67	20.676	22.4	μs			
	Horizontal	Cycle	tii	-	1,344	-	CLK	48.363 kHz (typ.)		
		Display period	thd	1,024		CLK				
	\$7. or 1 1	Cycle	tv	13.3	16.666	18.5	ms			
DE	Vertical (One frame)	Cycle	tv	780	806	1	Н	60.0 Hz (typ.)		
	(one name)	Display period	tvd		768		Н			
	CLK-DE	Setup time	-	-			ns			
	CLK-DE	Hold time	-				ns	-		
	Rise tim	-				ns				

Note1: Definition of parameters is as follows.

tc = 1CLK, th = 1H

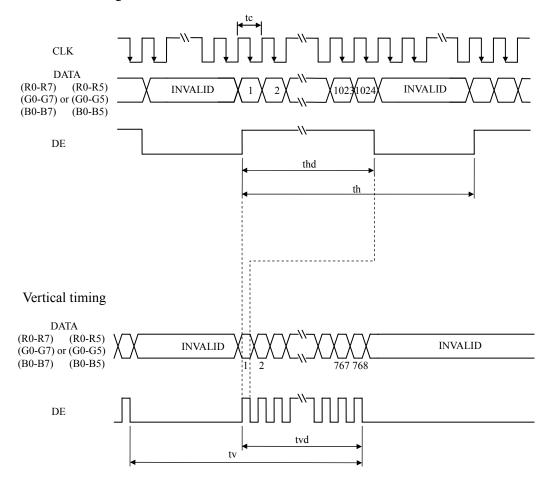
Note2: See the data sheet of LVDS transmitter.

Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).

## 4.9.3 Input signal timing chart



## Horizontal timing



#### 4.10 OPTICS

## 4.10.1 Optical characteristics

(	Note1	, Note2)	

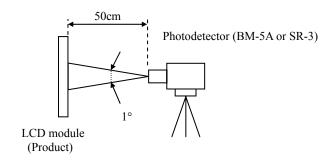
								(110001, 1		
Paramete	er	Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks	
Luminance		White at center $\theta R=0^{\circ}$ , $\theta L=0^{\circ}$ , $\theta U=0^{\circ}$ , $\theta D=0^{\circ}$		390	650	-	cd/m <sup>2</sup>	BM-5A	-	☆
Contrast ratio		White/Black at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	CR	300	500	-	-	BM-5A	Note3	
Luminance uni	formity	White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$	LU	ı	1.25	1.4	-	BM-5A	Note4	
	White	x coordinate	Wx	0.283	0.313	0.343	-			
	White	y coordinate	Wy	0.299	0.329	0.359	-			
	Red	x coordinate	Rx	-	0.568	-	-			
Chromaticity	Red	y coordinate	Ry	-	0.366	-	-			
Cinomaticity	Green	x coordinate	Gx	-	0.348	-	-	SR-3	Note5	☆
	Green	y coordinate	Gy	-	0.518	-	-	SK-3	Notes	
	Blue	x coordinate	Bx	-	0.152	-	-			
	Diuc	y coordinate	By	-	0.142	-	-			
Color gan	nut	$\theta$ R= 0°, $\theta$ L= 0°, $\theta$ U= 0°, $\theta$ D= 0° at center, against NTSC color space	С	33	36	ı	%			
Response t	ima	White to Black	Ton	-	6	8	ms	BM-5A	Note6	
Kesponse t	iiiic	Black to White	Toff	-	19	26	ms	DIVI-JA	Note7	
	Right	θU= 0°, θD= 0°, CR≥ 10	θR	70	80	-	0			
Viorgina anala	Left	θU= 0°, θD= 0°, CR≥ 10	θL	70	80	-	0	EZ	Nota 9	
Viewing angle	Up	$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$	θU	70	80	-	0	Contrast	Note8	
	Down	$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$	θD	50	60	-	0	]		
3.7	•							•		

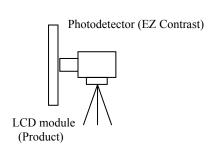
Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta = 25°C, VCC = 3.3V, IL = 15mA, Display mode: XGA, Horizontal cycle = 1/48.363kHz, Vertical cycle = 1/60.0Hz, DPS= Low or Open: Normal scan

Optical characteristics are measured at luminance saturation after 20minutes from working the product, in the dark room. Also measurement methods are as follows.





Note3: See "4.10.2 Definition of contrast ratio".

Note4: See "4.10.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature:  $TopF = 28^{\circ}C$ 

Note7: See "4.10.4 Definition of response times".

Note8: See "4.10.5 Definition of viewing angles".

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#### 4.10.2 Definition of contrast ratio

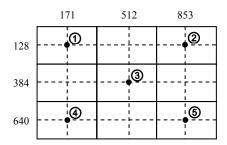
The contrast ratio is calculated by using the following formula.

## 4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

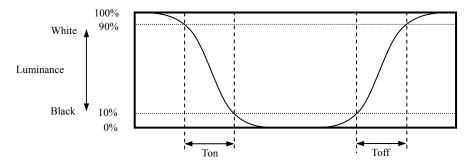
Luminance uniformity (LU) = 
$$\frac{\text{Maximum luminance from } \textcircled{1} \text{ to } \textcircled{5}}{\text{Minimum luminance from } \textcircled{1} \text{ to } \textcircled{5}}$$

The luminance is measured at near the 5 points shown below.

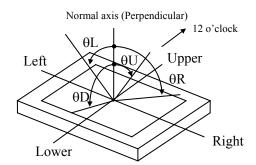


## 4.10.4 Definition of response times

Response time is measured, the luminance changes from "black "to "white ", or "white " to "black "on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 90% down to 10%. Also Toff is the time it takes the luminance change from 10% up to 90% (See the following diagram.).



## 4.10.5 Definition of viewing angles



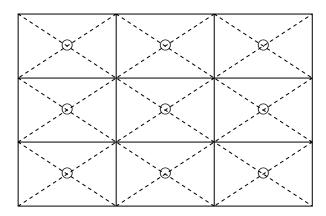
## 5. RELIABILITY TESTS

(Note1)

Test item	Condition	Judgment		
High temperature and humidity (Operation)	① 60 ± 2°C, RH= 90%, 240hours ② Display data is black.			
Heat cycle (Operation)	① -20 ± 3°C1hour 70 ± 3°C1hour ② 50cycles, 4 hours/cycle ③ Display data is black.			
Thermal shock (Non operation)	<ol> <li>-30 ± 3°C30minutes 80 ± 3°C30minutes</li> <li>100cycles, 1hour/cycle</li> <li>Temperature transition time is within 5 minutes.</li> </ol>	No display malfunctions		
ESD (Operation)	<ol> <li>150pF, 150Ω, ±10kV</li> <li>9 places on a panel surface Note2</li> <li>10 times each places at 1 sec interval</li> </ol>			
Dust (Operation)	<ul> <li>① Sample dust: No. 15 (by JIS-Z8901))</li> <li>② 15 seconds stir</li> <li>③ 8 times repeat at 1 hour interval</li> </ul>			
Vibration (Non operation)	<ul> <li>5 to 100Hz, 19.6m/s²</li> <li>1 minute/cycle</li> <li>X, Y, Z direction</li> <li>120 times each directions</li> </ul>	No display malfunctions No physical damages		
Mechanical shock (Non operation)	<ul> <li>539m/s², 11ms</li> <li>±X, ±Y, ±Z direction</li> <li>5 times each directions</li> </ul>			

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.



#### 6. PRECAUTIONS

#### 6.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "6.2 CAUTIONS" and "6.3 ATTENTIONS", after understanding these contents!



This sign has the meaning that customer will be injured by himself or the product will sustain a damage, if customer has wrong operations.



This sign has the meaning that customer will be injured by himself, if customer has wrong operations.

#### **6.2 CAUTIONS**



- \* Do not touch the working backlight. There is a danger of burn injury.
- \* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: To be not greater 539m/s<sup>2</sup> and to be not greater 11ms, Pressure: To be not greater 19.6 N (\$\phi\$16mm jig))

# 6.3 ATTENTIONS 2!

## 6.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② Do not hook nor pull cables such as lamp cable, and so on, in order to avoid any damage.
- 3 When the product is put on the table temporarily, display surface must be placed downward.
- When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ⑤ The torque for product mounting screws must never exceed 0.147N·m. Higher torque might result in distortion of the bezel.
- The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- ① Do not press or rub on the sensitive product surface. When cleaning the product surface, use of the cloth with ethanolic liquid such as screen cleaner for LCD is recommended.
- On not push nor pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- We usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal for the worst, please wash it out with soap.

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#### 6.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurring by temperature difference, the product packing box should be opened after enough time being left under the environment of an unpacking room. Evaluate the leaving time sufficiently because a situation of dew condensation occurring is changed by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with packing state)
- 3 Do not operate in high magnetic field. Circuit boards may be broken down by it.
- ④ This product is not designed as radiation hardened.

#### 6.3.3 Characteristics

## The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flicker, vertical seam or small spot may be observed depending on display patterns.
- 3 Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- 4 The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.
- The interference noise between input signal frequency for this product's signal processing board and luminance control frequency of the inverter may appear on a display. Set up luminance control frequency of the inverter so that the interference noise does not appear.
- The product gives AR (antireflection) coating of the polarizer surface. Though AR (antireflection) coating actualizes the low reflection with the multilayer structure, the color of reflection may differ between products and the color change of reflection may occur in the same product by fluctuation of AR (antireflection) coating.

## 6.3.4 Other

- ① All GND and VCC terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- 3 See "REPLACEMENT MANUAL FOR LED HOLDER SET", when replacing backlight.
- Pay attention not to insert foreign materials inside of the product, when using tapping screws.
- ⑤ Pack the product with original shipping package, in order to avoid any damages during transportation, when returning the product to NEC for repair and so on.
- **(6)** The product does not include six hazardous substances or elements that exceed the limitation level of China RoHS directive.

	China RoHS directive six l hazardous substances or elements										
Lead (Pb)	Mercury (Hg)	Cadmium (Cd)	Hexavalent Chromium (Cr VI)	Polybrominated Biphenys (PBB)	Polybrominated Biphenyl Ethers (PBDE)						
×	0	0	0	0	0						

Note1: (): This indicates that the poisonous or harmful material in all the homogeneous materials for this part is equal or below the limitation level of SJ/T11363-2006 standard regulation.

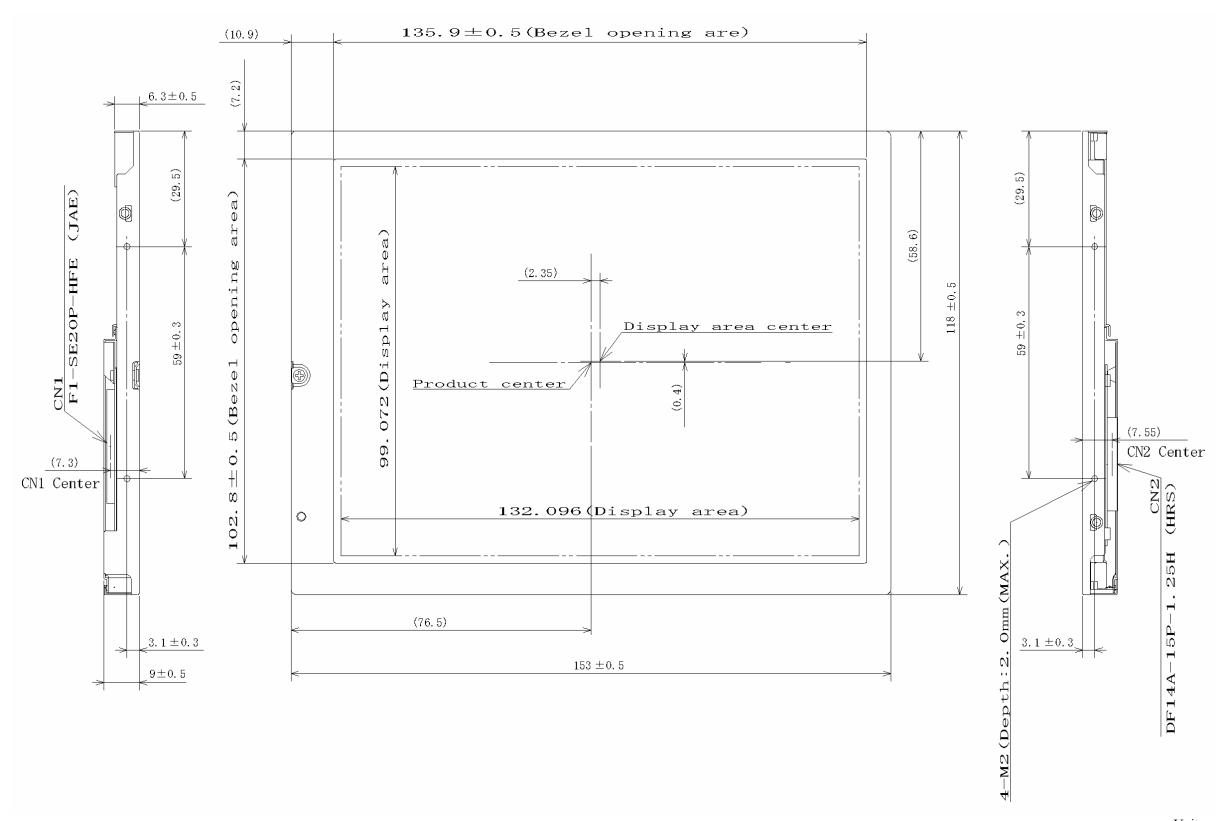
X: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is above the limitation level of SJ/T11363-2006 standard regulation.

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## 7. OUTLINE DRAWINGS

7.1 FRONT VIEW

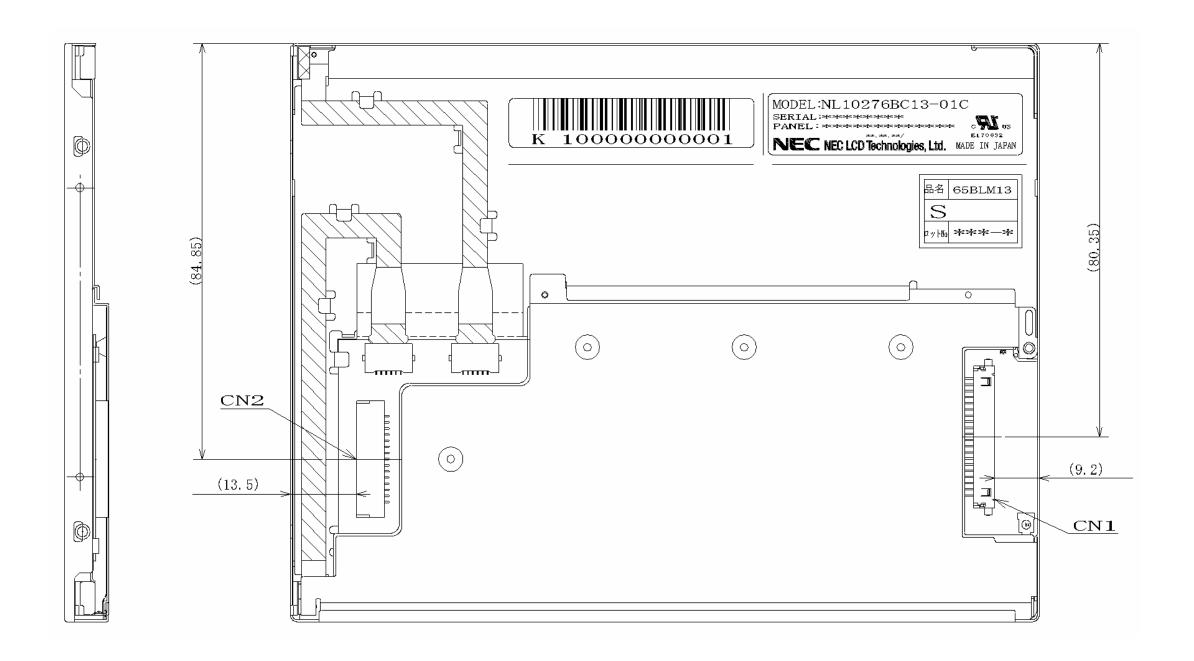


Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed 0.147N·m.

Unit: mm

7.2 REAR VIEW



Unit: mm

Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed 0.147N·m.